

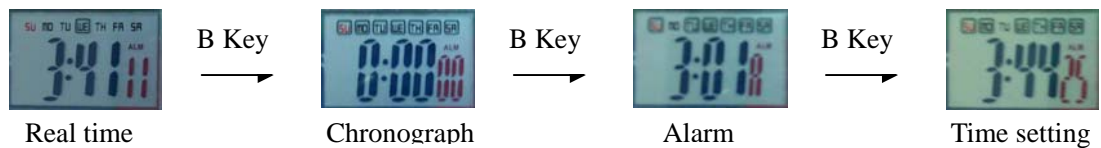
# 03082 Style Instruction



## A. Features

- 6-digit LCD display. Displays hour, minute, second, month, day and week.
- Daily alarm and hourly chime.
- Snooze.
- 12 / 24H format selectable. Auto calendar.
- 1/100 second chronograph with split functions.
- EL backlight.

## B. Operational Manual



1. At any state, press A Key to activate EL backlight for 3s.
2. Real Time
  - Press C Key to display alarm. Press D Key to display date.
  - Turn On / Off Alarm and Chime
    - a) Press C + D Keys to toggle the alarm (indicator "ALM" will display when on).
    - b) Press C + B Keys to toggle chime (all days of the week will display when on).
3. Chronograph
  - The display range of the chronograph is 23 hours, 59 minutes, 59.99 seconds.
  - Press D Key to start / stop.
  - When stopped, press C Key to zero.
  - When running, press C Key to split count.
  - Then press D Key to exit and stop counting.
  - After exiting split count, press C Key to display all counts. Press C Key again to zero.
  - When running, press B Key to return to Real Time Mode.
4. Daily Alarm
  - "Hour" will flash when entering Daily Alarm Mode.
  - Press C Key to select "Hour" or "Minute" setting.
  - Press D Key to adjust the selected flashing item.
  - Press C Key to confirm.
  - Press B Key to return to Real Time Mode.
  - Alarm Snooze On / Off
    - When alarm is sounding, press C Key to silence, and press D key to toggle the snooze function. When snooze function is on, it will sound five minutes later, and auto stop after sounding for one minute.

## 5. Time Setting

"Second" will flash when active Press D Key to zero. Press C Key to select items in the following sequence:

Minute → Hour → Day → Month → Week

- Press D Key to adjust the selected flashing item.
- When setting the hour, "H" will display for 24 H format. "A" or "P" will display for 12H format (AM or PM).
- Pressing D Key while the seconds are in the 30 to 59 range resets them to 00 and adds 1 to the minute. In the range of 00 to 29, the minute is unchanged.